# Narrative Document

Narrative works on a queuing system, where lines are put into a list and then played one by one. This way, we avoid overlapping voice lines.

Types of Triggers

* Enter Level Trigger – plays when the level starts
* Interact with object trigger – plays when Ivan looks at an interactable (with the rotation view)
* Leaves object after interacting – plays when Ivan starts to walk, shortly after he has interacted with a rotatable object.
* Ivan enters a dialog trigger zone – when Ivan enters a trigger collider
* Ivan completes an objective on the objective list – When the checklist triggers, it can call an voice line.

# Level 1 – Narrative Lines

**Enter** – **grumbling**“This old junk switchbox is out again, I asked them for parts, but do listen to old Ivan? No.“

**1st Trigger Zone** – “I miss her… If Alex was still around this place wouldn’t be such a mess… I would have had the time.”

**Narrative Object 1 Interact** (Son’s Letter) - “My son should understand… he grew up here with us. I can’t just leave, not like he did.”

**Narrative Object 1 Leave** – “Alex was his mother… how could he be so heartless… I spent my life with her here. I can’t just leave.”

**2nd Trigger Zone** - **“**Now there is a storm, the light is out and now I have to stumble around in the bloody dark…”

**Narrative Object 2 Interact** (Commander’s Letter) - “This is my home… they can’t just take this place away from me”

**Narrative Object 2 Leave** – “I’m doing them a favour…. We’re short on men cuz of the war. I don’t need some yelp running around here keeping me company. I can do this myself.”

**3rd Trigger Zone** – Humph… It’s burnt out. At least they sent me the parts to fix it... I just never got around to it.

**Narrative Object 3 Interact** (Boat) - **Light chuckles** “Thar she is… the beauty. Me and Alex use to take this out to sea, before she got sick…” **deep breathe**

Narrative Object 3 Leave – None

## Level 1 – Objective Lines

These lines are played after Ivan completes an item on his checklist.

**Interact with DV Board** -

**Find Wires** -

**Find Screwdriver** -

**Find Switch** -

**Fix DV Board** -

Level 2 – Narrative Lines

Level 2 – Objective Lines